

BATTLETECH™

OMNIMECH RECORD SHEET

'MECH DATA

Type: Templar III TLR2-OD

Movement Points:

Walking: 4

Running: 6

Jumping: 0

Engine Type: 340 Light

Tonnage: 85

Tech Base: Mixed

Rules Level: Advanced

Role: Brawler

WARRIOR DATA

Name: _____

Gunnery Skill: _____ Piloting Skill: _____

Hits Taken	1	2	3	4	5	6
Consciousness #	3	5	7	10	11	Dead

Weapons & Equipment Inventory

(hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	ER PPC (C)	LA	15	15 [DE]	—	7	14	23
1	LB 10-X AC (C)	RA	2	10	—	6	12	18
[DB,C/F/S]								
2	Medium	LT	6	6 [P]	—	3	6	9
Re-engineered Laser								
1	Medium	RT	6	6 [P]	—	3	6	9
Re-engineered Laser								
1	Medium	CT	6	6 [P]	—	3	6	9
Re-engineered Laser								

Ammo: (LB-10X) 20, (LB-10X Cluster) 10

BV: 2,108



CRITICAL TABLE

Left Arm

- Shoulder
- Upper Arm Actuator
- ER PPC [Clan]
- ER PPC [Clan]
- Endo Steel
- Endo Steel

1-3

- Endo Steel
- Roll Again
- Roll Again
- Roll Again
- Roll Again
- Roll Again

4-6

Left Torso

- Light Fusion Engine
- Light Fusion Engine
- Medium Re-engineered Laser
- Medium Re-engineered Laser
- Medium Re-engineered Laser
- Medium Re-engineered Laser

1-3

- Endo Steel
- Endo Steel
- Endo Steel
- Roll Again
- Roll Again
- Roll Again

4-6

Left Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Endo Steel
- Endo Steel

Head

- Life Support
- Sensors
- Cockpit
- Endo Steel
- Sensors
- Life Support

1-3

Center Torso

- Light Fusion Engine
- Light Fusion Engine
- Light Fusion Engine
- Heavy Duty Gyro
- Heavy Duty Gyro
- Heavy Duty Gyro

Right Arm

- Shoulder
- Upper Arm Actuator
- LB 10-X AC [Clan]
- LB 10-X AC [Clan]
- LB 10-X AC [Clan]
- LB 10-X AC [Clan]

1-3

- LB 10-X AC [Clan]
- Roll Again
- Roll Again
- Roll Again
- Roll Again
- Roll Again

4-6

Right Torso (CASE)

- Light Fusion Engine
- Light Fusion Engine
- Medium Re-engineered Laser
- Medium Re-engineered Laser
- Ammo (LB-10X) 10
- Ammo (LB-10X) 10

1-3

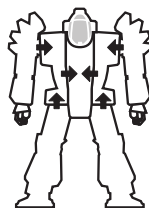
- Ammo (LB-10X Cluster) 10
- CASE
- Endo Steel
- Endo Steel
- Endo Steel
- Roll Again

4-6

Right Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Endo Steel
- Endo Steel

Engine Hits ○○○○
Gyro Hits ○○○○
Sensor Hits ○○○○
Life Support ○

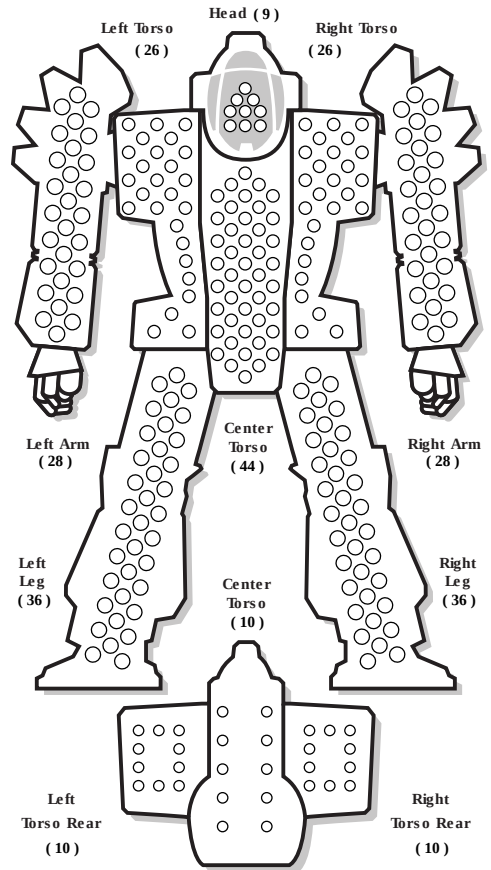


Damage Transfer Diagram



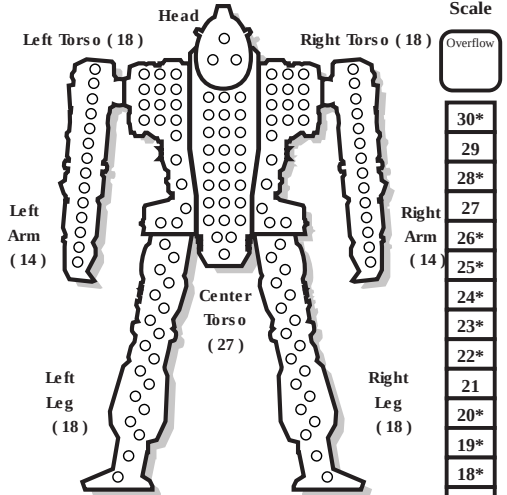
ARMOR DIAGRAM

Standard Armor



INTERNAL STRUCTURE DIAGRAM

Endo Steel



HEAT DATA

Heat Level*	Effects	Double Heat Sinks: 13 (26)
30	Shutdown	○ ○ ○
28	Ammo Exp, avoid on 8+	○ ○ ○
26	Shutdown, avoid on 10+	○ ○ ○
25	-5 Movement Points	○ ○ ○
24	+4 Modifier to Fire	○ ○ ○
23	Ammo Exp, avoid on 6+	○ ○ ○
22	Shutdown, avoid on 8+	○ ○ ○
20	-4 Movement Points	○ ○ ○
19	Ammo Exp, avoid on 4+	○ ○ ○
18	Shutdown, avoid on 6+	○ ○ ○
17	+3 Modifier to Fire	○ ○ ○
15	-3 Movement Points	○ ○ ○
14	Shutdown, avoid on 4+	○ ○ ○
13	+2 Modifier to Fire	○ ○ ○
10	-2 Movement Points	○ ○ ○
8	+1 Modifier to Fire	○ ○ ○
5	-1 Movement Points	○ ○ ○